

A large, stylized outline of a bowling pin. At the top, inside the neck, is a circular logo containing the text 'x1'. The body of the pin contains a list of multiplication facts from 0 to 10. At the bottom of the pin, there is a small URL.

**x1**

**0 x 1 = 0**

**1 x 1 = 1**

**2 x 1 = 2**

**3 x 1 = 3**

**4 x 1 = 4**

**5 x 1 = 5**

**6 x 1 = 6**

**7 x 1 = 7**

**8 x 1 = 8**

**9 x 1 = 9**

**10 x 1 = 10**



**x2**

**0 x 2 = 0**

**1 x 2 = 2**

**2 x 2 = 4**

**3 x 2 = 6**

**4 x 2 = 8**

**5 x 2 = 10**

**6 x 2 = 12**

**7 x 2 = 14**

**8 x 2 = 16**

**9 x 2 = 18**

**10 x 2 = 20**



**x3**

**0 x 3 = 0**

**1 x 3 = 3**

**2 x 3 = 6**

**3 x 3 = 9**

**4 x 3 = 12**

**5 x 3 = 15**

**6 x 3 = 18**

**7 x 3 = 21**

**8 x 3 = 24**

**9 x 3 = 27**

**10 x 3 = 30**



**x4**

**0 x 4 = 0**

**1 x 4 = 4**

**2 x 4 = 8**

**3 x 4 = 12**

**4 x 4 = 16**

**5 x 4 = 20**

**6 x 4 = 24**

**7 x 4 = 28**

**8 x 4 = 32**

**9 x 4 = 36**

**10 x 4 = 40**



**x5**

**0 x 5 = 0**

**1 x 5 = 5**

**2 x 5 = 10**

**3 x 5 = 15**

**4 x 5 = 20**

**5 x 5 = 25**

**6 x 5 = 30**

**7 x 5 = 35**

**8 x 5 = 40**

**9 x 5 = 45**

**10 x 5 = 50**



**x6**

**0 x 6 = 0**

**1 x 6 = 6**

**2 x 6 = 12**

**3 x 6 = 18**

**4 x 6 = 24**

**5 x 6 = 30**

**6 x 6 = 36**

**7 x 6 = 42**

**8 x 6 = 48**

**9 x 6 = 54**

**10 x 6 = 60**



**x7**

**0x 7=0**

**1x 7=7**

**2x 7=14**

**3x 7=21**

**4x 7=28**

**5x 7=35**

**6x 7=42**

**7x 7=49**

**8x 7=56**

**9x 7=63**

**10x7=70**



**x8**

**0 x 8 = 0**

**1 x 8 = 8**

**2 x 8 = 16**

**3 x 8 = 24**

**4 x 8 = 32**

**5 x 8 = 40**

**6 x 8 = 48**

**7 x 8 = 56**

**8 x 8 = 64**

**9 x 8 = 72**

**10 x 8 = 80**



**x9**

**0 x 9 = 0**

**1 x 9 = 9**

**2 x 9 = 18**

**3 x 9 = 27**

**4 x 9 = 36**

**5 x 9 = 45**

**6 x 9 = 54**

**7 x 9 = 63**

**8 x 9 = 72**

**9 x 9 = 81**

**10 x 9 = 90**



**x10**

**0 x 10 = 0**

**1 x 10 = 10**

**2 x 10 = 20**

**3 x 10 = 30**

**4 x 10 = 40**

**5 x 10 = 50**

**6 x 10 = 60**

**7 x 10 = 70**

**8 x 10 = 80**

**9 x 10 = 90**

**10 x 10 = 100**

